House of the Seven Gables (House\_of\_the\_Seven\_Gables.txt)

THE HOUSE OF THE SEVEN GABLES

Written by Greg Hassett

Walk Through by Dorothy Millard (PC Version)

Note

There are two random appearances of ghosts. One will kill you on sight; the other will demand one

of your treasures and disappear with it. To lessen the risk of this occurring, trim down your

inputs to a minimum.

Walk Through

(Start outside house), GET COMPASS, RING BELL (you are now inside the house with no apparent way

out), LOOK (you are in the living room), E (dining room), GET BUCKET, GET CANDLESTICKS, N (kitchen),

FILL BUCKET, GET GARLIC, S, W (living room), DROP CANDLESTICKS, S, D (bottom of staircase), S, W, W,

N (maze of hallways), GET AXE, S, E, E, E, E (Dracula's chamber), SHOW GARLIC (the vampire

scurries off), OPEN COFFIN, LOOK (see dagger), GET DAGGER, W, W, N, U (top of staircase - the

vampire appears again), STAB VAMPIRE, N, DROP DAGGER, E (as you try to go east from the dining room

you are stopped by a closed door), OPEN DOOR (there is no doorknob or keyhole, but you are told it

is quite possible to get by it), CHOP DOOR (using axe - the door is now in pieces), W, DROP AXE.

E, E, U (top of staircase), GET ROSE, W, S, W (broom closet), GET RECIPES, READ RECIPES (no chance),

W, N, E, D (sixth gable), GET AIRPLANE, UNFOLD AIRPLANE, INVENTORY (there is some writing on the

unfolded piece of paper), READ PAPER (remember the Wizard of Oz), W, S, S (mammoth art gallery),

DROP PAPER, GET REMBRANDT, N, E, E, E, D (seventh gable), DROP GARLIC, GET DIAMOND, N (room with

pedestal), PRESS BUTTON (you are now in the witches' chamber), THROW WATER (the witch

vanishes), DROP WATER (note drop bucket does not respond), GET HAT, D (you are now back in the

living room), DROP HAT, DROP REMBRANDT, DROP ROSE, DROP RECIPES, DROP DIAMOND, GO N.

You made it!

Out of a maximum of 160 points, you have scored 160 points.

Taken from Dorothy Irene's site: http://dorothyirene.fateback.com/

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